

Serena Maria Bosco

Designer



Personal information

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Mother tongue(s)

- Italian
- English

Driver licence

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Keywords

- Multilingual
- Adobe Suite & Procreate
- Based in Rome
- Italian & USA citizenship

Abilities



Illustration And
Rendering



Digital Tools



Fabric &
Costume
Techniques



Research And
Development



Backstage / Set
Experience

Summary

Costume designer and illustrator from Rome with a First-Class BA (Hons) in Performance Costume from the University of Edinburgh. Experienced in in theatrical, operatic, and film productions, with skills ranging from historical research to hand/digital illustration, fabric rendering, garment construction, and technical drawings. Strong digital skills (Adobe Suite, Procreate) and a refined aesthetic sensibility. Adept at working in high-pressure environments such as backstage and international exhibitions. Recognized for precision, passion, collaboration, and adaptability, and motivated to contribute as part of a professional costume team in major theatres and opera houses. (see website for portfolio)

Professional experience

Costume Designer

1 Oct 24 - 24 Jun 25

Tria Turris Festival | Chiusi

- Researched, designed, constructed historically accurate 14th-century garments.
- Produced detailed hand/digital illustrations, technical drawings, and fabric renderings.
- Delivered client-focused solutions, balancing historical accuracy and stage needs.

Costume Designer (Film)

1 Dec 23 - 1 Mar 24

Waiting for Marcus | Edinburgh

- Designed, sourced, styled costumes for short film selected for the **BFI Futures Film Festival 2025**.
- Coordinated closely with director and design team to maintain visual integrity and aesthetic alignment.

Designer, Dresser

1 May 22 - 1 May 24

ECA Performance Costume Show

- Created character sketches, illustrations, and technical drawings for three showcase productions.
- Worked in **high-pressure backstage** environments, assisting quick changes and ensuring professional presentation.

Curator, Designer

1 Jan 23 - 1 Jan 23

Prague Quadrennial

- Designed and realized an international performance installation for the **UK Student Pavilion**.
- Managed tight deadlines, sourcing, and execution challenges on-site.

Education and training

Performance Costume BA Hons (First Class)

1 Sep 20 - 1 May 24

University of Edinburgh

Dissertation: *The Mirror Encounter Through Costume Design*

Further information

The Odyssey (Thesis Theatre Production, 2023–24)

- Created character illustrations, textile prints, and fabric renderings combining historical and contemporary aesthetics.

Wuthering Heights (Thesis Film Project, 2023–24)

- Developed costume sketches and textile experiments, applying break-down and innovative hand-knitting techniques.

Job Related Skills

Bilingual fluency: Italian (native), English (native)

Digital & organizational tools: Adobe Illustrator, Photoshop, InDesign, Procreate, Google Drive

Content management: Structuring digital archives, preparing visuals and text for publishing

Creative support: Creative Research, Illustration, rendering, moodboards, technical drawings

Social media basics: Familiar with YouTube, Instagram workflows

Collaboration & support: Respectful, empathetic, and proactive

I authorize the processing of my personal data in the curriculum vitae pursuant to EU Regulation 2016/679 (GDPR) and current national legislation, for the purposes of research and selection of personnel